NASYA

Technical Rider & Stage layout 2023

Line up

Main Vocals- 1 (Wireless mics)
Backing Vocals- 1
Electric Guitar-1
Bass Guitar-1
Keyboards-2
Drums-1
Percussion – Dhol, Tabla
Hand Sonic - 1

- 1. Please see to it that this rider is given to all the necessary technicians, engineers and to all it matters to. This rider should be given to everybody in its totality.
- 2. Any failure to comply with the requirements of this rider will result in unnecessary delays or complications and the losses incurred hence will be the sole liability of the promoter.
- 3. Please note that a separate list is provided here for musical instruments. These are very **essential lists** and are to be followed in totality. Any changes made in this list without the knowledge of the director or the technical team will result in unnecessary delay, as the show will only be staged if the entire list is completely met with.
- 4. We require 3 hours for sound check after the equipment on stage has been set up & wired per the rider.

Sound Check

- A. The sound company will provide at least two (2) qualified engineers in all audio set-ups and deal with all support acts.
- B. The sound, stage and lighting systems must be fully operational prior to the band's load-in time. All outboard gear, monitor mixes, and AC circuits must also be in place. A stage plot is provided for this purpose, and it is the responsibility of the sound company to obtain these documents from the buyer.
- C. Please follow the stage plot and the above list to rig up the stage, all aux are mentioned and must be patched in the same manner.
- D. Any changes to this setup will be directed by the production or the band's stage manager so as to facilitate a smooth transition between band and any other acts. This will provide the band and venue with the smoothest transition.
- E. The band will require a minimum of 3 hours on-stage sound check, post system setup/patching and tuning.
- F. During soundcheck, only the band and authorized personnel are to be allowed inside the venue. The stage will not be struck or moved after sound check except under the direction of the production or stage manager.

FOH / MONITORS SYSTEMS

The FOH speaker system must be rigged to fly. FOH CONSOLE must be slightly at the center of P.A. Not more than **60** feet from the **CENTER** of the stage.

THE BAND WILL REQUIRE A MINIMUM **3 HOURS** FOR SOUND CHECK PRIOR TO THE SHOW

A) FOH SPEAKER SYSTEM: (In order with preference)

- 1. L-Acoustic K-1,K-2
- 2. d&b audiotechnik K1/2, KSL Series
- 3. Adamson E12 & E15

B) FRONT FILL/CENTER FILL MATCHED WITH MAIN PA

C) <u>FOH CONSOLE</u>:

DIGIDESIGN VENUE SC48, SOUNDCRAFT VI 3000, DIGICO SD10 ,(Please provide adequate console barricading and a riser minimum 2 ft)

- D) MONITORS: 4 + 2(EXTRA) NOS –(A) L'ACOUSTICS-X15/ HIQ, (B) D&B -M4 /M2/MAX15,(C) JBL VTXM22/ JBL VRX 915/ (ALL MATCHED) INCLUDING CUE WEDGE & IF RAMP THEN 2 EXTRA.
- E) **SIDE FILLS** (2 PAIR 4 TOPS/ 4 SUBS) L'ACOUSTICS VDOSC, K1, K2, D&B J/V/KSL SERIES JBL VERTEC VT4889/ VTX V25
- F) IN EAR MONITORS: 07 NOS IN EAR MONITORS SET W/ IE4 EARPIECE SENNHEISER IEM 2000 . WITH HEADPHONES/EARPHONES

G) MIC / DI

- (A) SHURE SM58 MIC 08 N0S
 (B) SHURE SM57 MIC 12 NOS 2. RADIAL / BSS / KT DI BOX —
 12 NOS 3. FULL DRUM KIT MIC SET —SHURE /AUDIX/
 SENNHEISER 4. SENNHEISER 6000 W/ MD 9235 CAPSULE 3 NOS
 K&M SHORT BOOM MIC STAND 12 NOS
- 6. K&M TALL BOOM MIC STAND 10 NOS

BACKLINE

DRUMS

Kit Preferences- Pearl Masters/Reference, Tama Hyperdrive / Starclassic

- 1. Kick 22"
- 2. SNR 14" X 7" / 14" X 6"
- 3. Rack Tom 1 10"/12"
- 4. Rack Tom 2- 14"
- 5. Floor 1- 16"
- 6. Floor Tom 2- 18"

Cymbals- Zildjian K Customs/A customs Sabian AAX/HHX (HiHat, 2 Crashes(16"/18"), Ride, 2 Extra Cymbal Stands only,

-Drum Riser 8x8 (Carpeted) DRUM SHIELD MUST

KEYBOARD

- 1. Keyboard amp:- Roland Kc 550/600
- 2. Motif XF 6/7 Spider Stand / Spider Stand Pro (K&M) (With sustain pedal)

(Both keys with Stereo output)

STANDS REQUIREMENT

Guitar stands required- 2NOS Heavy duty notation Stands- 2NOS Spider Stand / Spider Stand Pro (K&M) for keyboard- 1NOS

AMPLIFIRES

- 1 Keyboard amplifiers (Roland KC550/600)
- 1 Lead Guitar amplifier 4x12 (Marshall JCM-900)
- 1 Bass amplifier Hartke

PERCUSSIONS

- Remo Djembe
- Darbuka

- PERCUSSION Riser 8x8 (Carpeted)
PERCUSSION SHIELD MUST

Input & Output List

	INPUT	Microphones or D.I's	Mic Stand	Notes
1	Kick IN	Shure Beta 91A		Drums
2	Kick Out	Sennheiser E 902	Small	Drums
3	Snare Top	Shure SM 57	Small	Drums
4	Snare Bottom	Shure SM 57	Small	Drums
5	Hi-Hat	Sennheiser e614	Small	Drums
6	Rack Tom 1	Sennheiser e604	Clip-on	Drums
7	Rack Tom 2	Sennheiser e604	Clip-on	Drums
8	Floor Tom 1	Sennheiser e604	Clip-on	Drums
9	OH Left	Shure SM 81	Boomstand	DRUMS
10	OH Right	Shure SM 81	Boomstand	Drums
11	GUITAR L	D.I. Active (BSS)		
12	GUITAR R	D.I. Active (BSS / K.T)		
13	KEYS 1 L	D.I. Active (BSS / K.T)		
14	KEYS 1 R	D.I. Active (BSS / K.T)		
15	KEYS 2 L	D.I. Active (BSS / K.T)		
16	KEYS 2 R	D.I. Active (BSS / K.T)		
17	BASS	D.I. Active (BSS / K.T)		
18	Tabla c			
19	Tabla b			

20	Dhol c	SM 57	PERCUSSION
21	Dhol b	SM 58	PERCUSSION
22	djembe		PERCUSSION
23	Hand percussion		PERCUSSION
24	Darbuka		PERCUSSION
25	Handsonic I	D.I. Active (BSS)	
26	Handsonic r	D.I. Active (BSS)	
27	Backing vocal 1	SM 58	
28	MAIN VOX	SENNHEISER 6000	
29	DHOL C 2	SM 57	
30	DHOL B 2	SM 58	
31	GTR TB	SM 58	

S.NO	AUX	Description	SYSTEMS
1	1 &2	DRUMS	Sennheiser 2000 IEM
2	3&4	BASS	Sennheiser 2000 IEM
3	5&6	TABLA	Sennheiser 2000 IEM
4	7&8	KEYS	Sennheiser 2000 IEM
5	9&10	MAIN VOX	Sennheiser 2000 IEM

6	11	BACKING VOX 1	Sennheiser 2000 IEM
7	12	DHOL	Sennheiser 2000 IEM
8	13	MAIN VOX	WEDGE(4)
9	14	GTR	WEDGE(1)

PLEASE ENSURE THAT THE MAIN P.A. HAS BEEN ALIGNED FOR THE VENUE.

ALIGN THE SIDE-FILLS BASS & TOP

ENSURE THAT THE **STAGE MONITORS** HAVE THEIR ORIGINAL COMPANY PRESET LOADED & ALIGNED USING AN RTA.

PRODUCTION CONTROL:

The production manager and/or FOH engineer or Bands representative shall maintain complete and total control over all aspects of the audio and lighting systems and their usage. Band and their representatives assume no responsibility for damages to equipment or penalties incurred for violations of applicable ordinances regarding sound or noise limitations. All personnel will work under the direct control of the band's representative.

FOR ANY FURTHER QUERIES PLEASE CONTACT:

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